

THE WINTERTON FEDERATION MEDIUM TERM PLAN GEOGRAPHY Spring Term Year 4

Somewhere to Settle	Learning Objective	Activity	Success Criteria
Session 1	To find out about the needs of early settlers and the origins of place names.	Imagine you are an early settler in Britain. Think about what resources would have been needed when setting up a village. Consider why certain places were chosen for settlements and discover how some of our place names originate from these early settlers. Ordnance survey maps; place name origins	I can explain who some early settlers were and why they settled in Britain I can describe the needs of early settlers I know what some of the origins of place names are
Session 2	To be able to identify settlements and reasons for their original siting.	Recap some of the name endings that came from village names given by early settlers, such as places ending in -don, -chester, -stow or -wick, and find out what they mean. Use a map to identify some modern towns, cities and villages that have these suffixes, seeing if they can identify the reason it was named as it was	I can use maps to identify settlements built by invaders I can children reasons for the original siting of these settlements I can suggest reasons why some areas developed more than others over time
Session 3	To be able to identify a range of mapping symbols and know their meanings.	Look at an Ordnance Survey map to identify some common map symbols. Then look at some further map symbols and identify their meanings. Use map symbols to compare towns and villages.	I can identify mapping symbols I can explain what different mapping symbols mean I can compare different villages
Session 4	To understand and describe how settlements are connected.	I can identify different types of roads in the UK, such as motorways, 'A' roads and 'B' roads. Begin to understand how the road system works and use what has been found out to navigate from one settlement to another.	I can use maps to identify links between settlements. I can identify different kinds of roads on a map I can use grid references accurately
Session 5	To be able to design a village settlement influenced by physical features and personal choice.	Consolidate what has been learnt about villages to design their own village settlement. Use symbols and keys in their designs and maps, and consider what human and physical features will be needed to include in their villages.	